Everardo Rosales

http://everrosales.github.io

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EDUCATION	1	gy — Cambridge, z e GPA: 4.7	MA	September 2013 - May 2017
	Relevant CourseworkDistributed Systems, 6.824 — Spring 2017 Operating System Engineering, 6.828 — Fall 2016 Computer Architecture, 6.175 — Fall 2016Performance Engineering, 6.172 — Fall 2015 Computer Systems Security, 6.858 — Fall 2015Design and Analysis of Algorithms, 6.046 — Fall 2016 			
SKILLS	rogramming Languages Proficient: Java, Python, C, GoLang, BlueSpec System Verilog, Javascript, HTML and CSS, MATLAB anguages Fluent in English and Spanish			
EXPERIENCE	Facebook — Cambridge, Massachusett	ts		Summer 2016
	Software Engineering Intern • Worked with several teams to create and release end-to-end solution to inventory, classify, and tag backend			
	jobs with meta information to be consumed by various tools within Facebook. • Created a command line tool for team use and worked closely with a UI team to build an internal Webapp			
	for wider use within Facebook to allow service owners to approve of automated meta information. Google Inc. — Mountain View, California Summe			
	Google Inc. — Mountain View, California Summer 2015 Engineering Practicum Intern • Developed real-time state change notification framework for Google Fiber Account management			
	systems with high fan out. • Leveraged various internal Google infrastructure to create a scalable solution to deal with upcoming Fiber city expansions.			
	Google Inc. — Cambridge, Massachus Engineering Practicum Intern	etts		Summer 2014
	 Developed an internal schema management tool for an infoextraction subteam of Knowledge Graph. Added the foundation for an upgrade path for updated schema that was nonexistent before. 			
PROJECTS	LUX david-rosales.github.io/ItsLit			Spring 2017
	• Autonomous, tracking work-light.	· · ·		· .· . 1
	 Worked on Software demo, implem Scavengr 	tenting computer	vision tracking and o	Spring 2015
	 Location-based scavenger hunting Worked on performance, analytics, 			p development class.
	Force Feel'd everrosales.github.io/MakeMIT-2015			Spring 2015
	 Force feedback system for VR using LeapMotion and Oculus Rift DK2. Guantlet that would restrict finger movement upon collisions within the VR environment. 			
	• Worked on Software demo and interface with LeapMotion, Oculus Rift and the guantlet.			
	PetHub everrosales.github.io/PetHub Spring 2015 • Website UI prototype for User Interface Class designed to help connect pet owners with potential pet sitters • Worked on overall design and implementation of the mock UI.			
	OpenDeed	iementation of the	e mock UI.	Spring 2015
	 Stanford-MIT Blockchain Hackathon Winner. White paper proposing new system for digitizing property and ownership of property using colored coins. 			
AWARDS	MakeMIT LUX — 2nd Overall Hack an	•	prize	Spring 2017 Fall 2015
	YHack Avalon — Best Use of MongoDB sponsor prize Stanford-MIT Blockchain Hackathon OpenDeed — Winner			Spring 2015
	MakeMIT Force Feel'd — 2nd Overall Hack and Oculus sponsor prize			Spring 2013 Spring 2013
	HackatBrown Uneed — Best Real World Hack sponsor prize			Spring 2013
	HackMIT Classifi — MIT Big Data Living Lab sponsor prize			Fall 2014